

## SUPPLEMENTAL CONDITIONS OF CONTEST

for

### 8<sup>th</sup> ALL INDIA SHREE CEMENT BRIDGE TOURNAMENT 2025

Organized by the Corporate Bridge Association of India

Under the aegis of the West Bengal Bridge Association and the Bridge Federation of India

#### 1. Preamble

The conditions of contest herein set forth are supplemental to the General Conditions and Regulations for the National tournaments as specified in the "Hand Book" of Bridge Federation of India, and are specific to the 8<sup>th</sup> All India Shree Cement Bridge Tournament 2025, organized by the Corporate Bridge Association of India Under the aegis of the West Bengal Bridge Association and the Bridge Federation of India (BFI) from 1<sup>st</sup> May to 4<sup>th</sup> May, 2025 at Biswa Bangla Convention Centre, New Town, Rajarhat, Kolkata.

These Supplemental Conditions of the Contest and the Rules and Regulations of BFI form the set of Rules & Regulations governing this tournament. The events will be played following laws and provisions governed by the World Bridge Federation & BFI. In case of any discrepancy, the provisions in this Supplemental Conditions of Contest will apply.

The Tournament will be conducted under the technical management of the Bridge Federation of India. The Tournament Committee will be the sole authority in determining alterations/modifications in the format.

**IMPORTANT** – Performance in the Swiss Teams and Match Point Pairs will be eligible for Ranking Points for Indian Teams selection as per the [BFI Ranking Point Policy 2024-25](#).

#### 2. Conditions of Entry to the Tournament

- Participation in this tournament is open to resident bridge players of Indian Nationality. Teams **with one or more non-resident Indian / OCI Card holder/ players of other NBO's of foreign nationality are also eligible to participate**. However, the non-resident Indian / OCI Card holder / foreign player(s) or an Indian resident player partnering a non-resident Indian / OCI Card holder / foreign player will not be eligible for the ranking points from this tournament. In case, if the non-resident / foreign player has played with 2 or more partners in the team event, then all of them will be disallowed any ranking points. **In case there is more than one pair of non-resident Indian players playing for a team in the team event, the whole team will be ineligible for any ranking points.**
- Though the partnership with non-resident Indian / foreign player is not eligible for the ranking points from this tournament but they will be eligible for the prizes. Rank secured by such pair will not get substituted. For e.g. If we are giving ranking points up to 8 positions and the 5<sup>th</sup> rank is secured by a non-resident Indian player(s), then no ranking points will be allocated to any Indian players for that rank.

- ⌌ All Indian players participating in the Tournament should be registered under BFI Master Point Scheme and should meet the participation requirement of the event, as specified by BFI. All registered players who are participating in the tournament are required to keep their registration up-to-date.
- ⌌ All registered players who are participating in the tournament are to keep their registration up-to-date.
- ⌌ It is presumed that all players participating in the Tournament have read and will abide by the required clauses in the "Competitors Agreement Form", as given on the BFI web site
- ⌌ By participating in this tournament, each member Association/ Organization and contestants agree that all or portions of every Tournament event may be filmed, recorded or otherwise documented or publicized at the discretion of the WBBA or BFI
- ⌌ By participating and/or intending to participate in this Tournament each contestant agrees that he/she shall not make any claim for any loss in earnings for any reason connected with the event against organizers, WBBA, or BFI.
- ⌌ After entering in any event, a subsequent refusal to play against any pair/team as required by the schedule of play or withdrawal during any round without the consent of CTD shall result in disqualification from participating in the side event and will be liable for further disciplinary action by WBBA/BFI.
- ⌌ English will be the official language for players to communicate with each other during the play in the Tournament.
- ⌌ For the Teams event, each player has to play a minimum 25% of the boards at each stage of the tournament to get qualified to play the next stage of the tournament.
- ⌌ Pairs from the KO stages of the teams event will get seeded to the Match Point Pairs event as per the SCoC
- ⌌ There will be a carry-over from the elimination event to the finals of the Match Point Pairs event.

### **3. Schedule of Events**

The following events will be conducted at the Tournament

- ⌌ Team of Four Duplicate
- ⌌ Match Point Pairs
- ⌌ Board A Match
- ⌌ IMP Pairs

### **4. Entry Fee and Submission of Entries**

Entries must be submitted online through the prescribed entry form on the tournament web site, stating the full names and BFI MP Registration Numbers of the participating players, within the prescribed time line for the event as mentioned in the tournament web site.

Entries not giving the names of all the players of the team / pair event, or without the players' M.P. Registration numbers will be rejected.

Acceptance of late entries shall be at the sole discretion of the CTD, CTD may accept late entries at his sole discretion, where such acceptance does not disturb the tournament schedule.

The tournament web site link for Registration of Entry is [given here](#)

Please note that while entry fees for both Team of Four and Match Point pairs events will be accepted online, the entry fees for the Board a Match and IMP Pairs Event will be taken at the table only.

## **5. Authority of the tournament committee**

The Tournament Committee reserves the authority to alter or modify this SCoC. In exercising this right, the committee shall also have the right to ratify any clear error in the SCoC as soon as it is brought to its notice, provided that the error is evident from the context or from it's being in conflict with the laws.

The Tournament Committee also reserves the right to alter the play format & schedule of an event, in case it is necessitated by less or extraordinarily high number of entries.

## **6. Systems Policy and Classification of Systems**

"[BEI System Policy 2021](#)" will be followed. The policy can be found on the [BEI website](#) or by [clicking here](#).

Please note that the main events of the Tournament (Team of Four & Match Point Pairs) have been categorized as **Category 1 Events**.

The use of HUM systems and Brown Sticker conventions are allowed only in KO stages of team event.

**Psychic Strong Artificial opening bids** are prohibited in the Swiss League stage of category-1 Team event and elimination stages of Match Point Pairs event. No restrictions in final stage.

The Board a Match and IMP Pairs events of the tournament are categorized as Category 2 event and the use of HUM systems and Brown Sticker conventions are totally prohibited in them.

## **7. Filling up of Convention cards and disclosure of systems**

Fully filled System Card with supplementary sheets, if necessary, must be displayed at the table for all segments of all events. If any team does not have their convention card at the table, they may be penalized.

Players must disclose fully the meaning of their conventional agreements, particularly conventions and treatments that may require defensive preparation by opposing pairs. In addition to the system card, pairs shall use supplementary sheets, where necessary, to achieve this objective.

To satisfy the principle of adequate disclosure, the onus is on each pair to prepare for the information of opponents an accurate and comprehensive system card.

Understandings which may be different from the normal meaning of the call, and where the nature of difference may possibly be unanticipated, must also be disclosed in the convention card in full detail with a supplementary sheet, wherever necessary.

The understandings may be explicitly agreed or they may have developed from partnership experience or mutually shared knowledge not available to opponents

If a player makes use of any conventional call not sufficiently described on his system card (including supplementary sheets), that player's partnership may be subject to a procedural penalty (Law 90) for the infraction and/or a disciplinary penalty as well as to score adjustments to redress any damage.

The onus of disclosure is on the user. When there is a claim of damage through inadequate disclosure, the CTD and the Review Committee will give the benefit of any doubt to the opponent

An opening bid of 2 Diamonds, which shows weak in either major with or without the possibility of any other strong hand has to be explained in detail with responses and subsequent rebids. A written defense is to be provided as mentioned in the system policy.

Normal range of Weak Two opening should be specified and situations where it can be below minimum need to be alerted.

Use of up-to two Brown Sticker conventions per partnership are allowed in direct knock out matches subject to filling up such system card and submitting a copy to the Director before the last round of Swiss league and getting it approved. At the same time a viable suggested defense to any Brown Sticker convention must be filed. This will be deemed to be a part of the system card and may be referred to by the opponents at the table.

A pair which has not submitted the convention card (system card) as above would be debarred from using such conventions till three hours after the pair has submitted its properly filled card. Any of these conventions / systems needs to be approved by the CTD before they can be used.

Each pair of every team is required to present at the table two copies of convention cards from the beginning of any event. However, at the beginning of the pre-quarter final knock-out of the Team event, each pair of every team qualified for the pre-quarterfinal shall submit one copy of their convention cards to the CTD, before the commencement of pre-quarterfinals. Failure to follow any stipulation of this section may be subjected to penalty at the discretion of Review committee /CTD, in addition to restriction on use of certain methods.

It is mandatory for all the pairs to have in their possession a duly filled convention card at the table. If a pair forgets a convention or resorts to a psyche, and there is no convention card, director is empowered to assume mistaken explanation and may award an adjusted score [Law12C1]. In addition to this the offending pair may not be allowed to use that convention in the rest of the match. Frequent violations of the system, amounts to a private understanding and will be dealt with severely.

Failure to follow any stipulation in this section may be subject to procedural penalty at the discretion of Appeals Committee /CTD in addition to restrictions on the use of certain methods

as specified in the BFI system policy. Use of HUM system and/or Brown Sticker conventions in violation of what is permitted as per this SCoC will be penalized.

Partnerships should clearly describe their strategy of third hand openings. Third hand subminimum openings are required to be alerted and lower limit of such opening should be specified very clearly. It is also essential to clarify conditions of such subminimum openings. Consistency in such calls by partnerships is expected.

## **8. Substitutes**

In Team events, if for any reason, a team is unable to produce four players, either at the start of a session or because of an emergency that develops during the session, the CTD may designate a substitute to complete the team. The result obtained by the substitute shall stand unless the Tournament Committee judges that the substitute's bridge skills were considerably greater than those of the players replaced, in which case an adjusted score may be determined. Whether or not the result stands, the Tournament Committee may impose appropriate penalties when it judges a team to be at fault.

In Pairs events, the CTD may make an emergency substitution, whenever it is necessary for the smooth running of the game. If this emergency substitution may result in disqualification of any contestant, the contestant shall, where practicable, be informed by the CTD, at the time of the substitution.

## **9. Forfeits in the Team Event**

If a team is unable to play or complete a match, CTD may find that team in default and declare the match forfeited. The team in forfeit shall score Zero VP and Zero IMPs for that match. The team winning the forfeited match shall be credited 10 VPs (in new 20 VP scale) initially and all draws will be based on that. At the end CTD in consultation with the Chairman Tournament Committee, may increase the VPs credited based on the overall average performance of the team winning the forfeited match, or credit a higher VP if they consider it to be equitable in all circumstances.

## **Withdrawal and Walk Over**

If absolutely unavoidable, a team is permitted to withdraw only with the express consent of CTD after the completion of any Swiss round, or after a direct knock out match, but not after the beginning of a match during any stage or in the middle of knock out match. In case a team withdraws without such express consent, the members of the team may be disqualified for the rest of the Tournament by the CTD & the Tournament Committee and may also have to face the disciplinary proceedings by BFI Disciplinary Committee.

However, teams deciding of mutual walk over decisions without the consent of the proper authority will have to face disciplinary procedures.

### **Walkover:**

- If a team, by its own fault, is unable to play another team, it will score zero VP. Its opponents will receive the best score among:
  - 12 VP using the 20-0 VP scale, or the equivalent according to the VP scale adopted or
  - the team's average score

- the average score obtained by all other opponents against the team at fault, whichever is greater.
- Walkover should be reported to the director before the start during KO matches. If any team would like to withdraw during the middle of the event should have proper accepted reasons like physical fitness, serious health problems or any other important practical reasons.
- A second walkover by the same team will be referred to the Disciplinary Committee which can apply further sanctions including disqualification of the team.

**IMPORTANT:** Teams / Pairs giving walk over or forfeiting the match at any of the knock out stage of the team event or finals of the Pairs event **will not be eligible for Master Points & ranking points under the BFI ranking Policy**. The Tournament Committee has the discretion to award negative ranking points equal to the eligible points at the stage the Team / Pair has forfeited

## **10.Disciplinary Rules and Penalties**

The schedule of penalties which follows is supplemental to the laws. All infringements of the law will be dealt with in accordance with the norms laid down by bridge federation of India

### □ **Lateness**

In the Swiss League, penalty will be imposed on any team not seated and ready to play at the announced starting time of the session according to the following scale

- 0+ to 5 minutes      - late warning;
- 5+to 10 minutes      – 1.0 VP;
- 10+ to15 minutes      - 2.0 VPs

a team may forfeit its match if it is late by over 15 minutes, at the discretion of the CTD/ Chairman Tournament Committee.

In a knock-out match after 5 minutes of grace time, a penalty of 1 Imp per minute will be imposed up-to 30 minutes and CTD may also reduce the number of boards. A team may forfeit its match, if it is late by over 30 minutes, at the discretion of CTD.

### □ **Slow Play or Late Finish**

If slow play is reported and the Director is convinced about it, he may impose penalty on the offending side. The penalty will be same as in case of "Lateness" clause above. In case any match is not finished within the stipulated time, the Director may stop play after 5 minutes and declare result on the boards played. The result may be adjusted to bring equity to the non-offending side in case of reduction of boards

### □ **Mobile Phones**

Mobile phones shall be switched off during the play, Team from which the players are observed calling or receiving call during the play will be penalized (0.5 VP in team / 2 IMPs in IMP Pair / 10% of top earned in MP pairs) for the first offence and (1 VP in team / 3 IMPs in IMP Pair / 20% of top earned in MP pairs) for any offence thereafter. Repeated violation by

any player may mean suspension of that player / pair at the discretion of the CTD and Chairman Tournament Committee. In KO matches, players will not be allowed to carry the mobiles phones. They should be submitted with the CTD / Organizers

## || **Alcohol**

Consumption of alcoholic beverages of any nature in the playing area is prohibited.

Any player consuming alcohol before or during the session in play area or is observed to be under alcoholic influence during the play, will result in his team being penalized 2 VPs (6 IMPs). The CTD may also decide to substitute such a player.

However further penalty may be imposed depending on the condition and behavior of the player on the table at the discretion of the CTD / Chairman Tournament Committee.

## || **Smoking**

Smoking in the designated playing area is **prohibited**.

Once the play starts, **no player shall leave the table in order to smoke**.

Any violation will be subject to penalties:

- || 1 VP (3 IMPs/20% of top earned MP in pairs) for the first offence,
- || 2 VPs (6 IMPs/40% of top earned MP in pairs) for the second and any subsequent offence.

For repeated violation the player/pair may be suspended for the session at the discretion of the CTD and Chairman of the Tournament Committee

## || **Movement of Players**

Once the play is over, players are expected to go out of the playing area and not to watch the play at any other table.

## **11.Tie Breaking Procedures**

### **11.1. Team Event**

The teams with identical scores after deducting all penalties will deem to have tied.

In case of a tie for the last qualifying position in a Swiss league, determinations of rank will be broken on VP product of all rounds as per BFI handbook, page No. 66.

But for all other qualifying positions, tie is broken by draw of lots, as per BFI handbook - Page No. 66.

Rank position in KO matches shall be in accordance with IMPs earned including carry over, if any, and less penalties, if any. In Knock-out matches, even a difference of 0.01 IMP (accrued due to carry-over) will be considered a win.

In case of a tie break in knock out matches, there will be play off of extra four board match for the tie break. Fresh Line up of pairs will be allowed at this stage. If the tie persists, tie breaking will be done by one board ("sudden death") matches to determine the winner with same pairs to continue. A difference of 1 IMP is a win.

## **11.2. Pairs Event**

Ties in a pairs event will be broken as per BFI Handbook – Page No. 65

### **12.Length of Matches**

10 Board Matches (Swiss League) 1 hour and 15 minutes

10 Board Matches (KO) 1 hour and 25 minutes

12 Board Matches (KO) 1 hour and 45 minutes

### **13.Review Procedure**

Players have the right to bring to the notice of the Director any irregularity on the table, during play the match. Directors will give a ruling on such irregularities, if necessary, after consultation with a panel of experts. The recipients of a ruling will be entitled to ask for the matter to be reviewed by a reviewer who was not involved in the original decision.

As per the latest WBF rules, after a Director has given a ruling, a request for a review may be made to the CTD by players/ Team along with a review fee of Rs. 1000 to the Tournament Director.

A request for a review of a Tournament Director's ruling must be lodged within 30 minutes of the first posting of the official score for the session in which the board that was the subject of the ruling was played. All such requests must be lodged by the team's Captain or his designee, or by one member of the pair in the Pairs events.

However, the time required for the review procedure will not hold up the play of the subsequent round.

If the tournament reviewer determines that the appeal is frivolous and lacking in any merit, the deposit of Rs.1000/- will be forfeited.

### **Role of the Reviewer**

The reviewer will check that the TD has gathered the necessary evidence of what occurred when infraction arose.

The Reviewer will then need to be satisfied that the correct law was applied and that other TDs were consulted where appropriate.

In matters involving the judgment that was exercised by a player following unauthorized information, incorrect explanation or failure to alert, the Reviewer will clarify that suitable players were consulted.

Finally, the Reviewer will check that ruling that was issued based upon all the information available to the TDs was within the bounds of reasonableness

### **14.Appeal on scoring of Results**

Appeal for correction of an error in computing or tabulating the total point score of an agreed number of tricks on the hand must be made on the score appeal form which is to be submitted to CTD within 15 minutes of the end of the respective session (10 minutes for the last session).



## **15.Ethics and Deportment**

All contestants are required to conform at all times to the highest standards of ethics and deportment. BFI expects all teams and partnerships to play to win at all times and in all circumstances.

While a team may rest its players and make other decisions for strategic reasons, it is not permissible for a partnership to play by design to obtain a session score inferior to that of its opponents.

All contestants (including non-playing captains) are expected to accept the decisions of the Tournament Committee in a sportsman-like manner.

## **16.Swiss Team Events Details**

### **16.1. Format**

The Team of Four Duplicates for the All India Shree Cement Tournament shall commence on the 1<sup>st</sup> of May.

In addition to a non-playing Captain, each team may have four, five, or six members. All Captains are to note that any addition or alteration of the players of the team should be done only before the start of the tournament.

Once the event starts, no alteration in the team members will be allowed. CTD, at his discretion, may allow the addition of a new player for a four or five-member team, but only before the start of the 3<sup>rd</sup> session.

The event will be played in stages as follows:

- a. A Qualifying Swiss league of 8 Rounds of 10 Boards. 16 teams will qualify to the knock out stages.
- b. The 16 qualified teams will play knock-out matches from the pre quarter finals onwards.
- c. The top qualifying team will have the right to choose its opponent in the Pre-quarter final from the 9<sup>th</sup> to 16<sup>th</sup> placed teams. Subsequently the 2<sup>nd</sup> and 3<sup>rd</sup> qualifier and so on may choose their pre-quarterfinal opponents similarly. The pre-quarterfinal will be a 30-board match in 3 sessions.
- d. The pairing of teams in the quarter-final will be 1 VS 8, 2 VS 7, 3 VS 6, and 4 VS 5. These will be 30-board matches in 3 sessions.
- e. The winners will play in the semi-final 1 VS 4 and 2 VS 3. Semi-final matches will be played over 40-boards in 4 sessions.
- f. The semi-final winners will play a 48-board match in 4 sessions in the Final. The Semi-final losers will play a 36-board match in 3 sessions for 3<sup>rd</sup> and 4<sup>th</sup> position.
- g. **All players must enter their player ID in the Bridgmate before the start of every round in the Swiss league and knock-out matches.**

## 16.2. **General**

The difference in IMPs earned by the two opposing teams at the end of each round of the Swiss League shall be converted into VP, according to the WBF Continuous VP Scale (20-0).

In the highly unlikely event of a tie for the last qualifying position in a Swiss league, determinations of rank will be broken on VP product of all rounds as per BFI handbook, page No. 66.

In case of odd number of teams in Swiss League, one team will get a bye. 12 VPs shall be awarded to all such teams

There will be no seeding of teams in Team of Four events.

The first round will be by random draw. Thereafter the usual Swiss league draw will be followed.

Computer Pre dealt boards will be played throughout the Team event.

In Swiss League, the HOME Team (team shown first in the draw) will sit NS in the OPEN room and the AWAY Team (team shown second in the draw) will sit EW in the OPEN room. It will be reverse in the CLOSED room, where the AWAY team will sit NS and HOME team will sit EW. In case of any dispute regarding seating rights, arising during any match in Swiss League, both the teams will submit blind line-up for the match.

A pair will be allowed to participate at any stage of a pairs event, independent of whether one or both players are qualified to KO stage of team or not.

Even a player, who has not participated in the team event, will be allowed to play the pairs event with another player, who is qualified to any KO stage of team event.

However, the following conditions will be applied for allowing such partnerships:

- The pair should have given their entry before the start of the first elimination round of the Pairs event.
- Not more than 3 pairs of a team will be allowed to play as seeded pairs, when they join from a KO stage to a Pairs elimination round. As the onus will be on the team captain to inform about the 3 pairs being allowed from the team, each pair of the team should inform their captain and take his permission beforehand for playing with a player outside the team.

There will be a carry-over from the Swiss to the Knock-Out stage (for all KO matches), if they have played each other in the qualifying Swiss. It will be based on imps gained or lost. The maximum carry-over will be 0.25 IMP per board. For a 30-board match, the maximum carry-over will be 7.5 imps, 12 imps for a 48 boards match, and so on.

### **Sitting Privileges in Swiss League and Knock-out Matches**

In the KO matches, Team ranked higher will become home team. Lower ranked Team winning against higher ranked team will automatically occupy the higher ranked position to become "Home Team" in further knock out matches. The team which is Home team will play as NS in the open room and EW in the closed room.

There shall be a coin toss for exercising the seating rights. The winner of the toss elects in which session it wants to have the seating rights; the opponents then automatically have

seating rights in the other session. The team with "Seating rights" will ask their opponents to give their line-up first. In a 3-Session KO, the winner of the toss will have the right to exercise the seating rights for either 1st or 2nd segments, which need to be communicated to the CTD before start of the KO match. The leader at end of 2nd segment will have the seating privilege in the 3<sup>rd</sup> segment.

A change of player, pairs or partnerships can be made only at the beginning of the session and no restrictions of any pair playing against another pair apply for any of the sessions of the match.

### **Draw and Time Schedule**

The draw and all-time schedules will be announced before the start of the event. The Chairman Tournament Committee or the Chief Tournament Director may alter the program from the earlier announced one depending on exigencies.

### **17.Board A Match**

The Board a Match event will be played on day 2 after the completion of the Team of Four Event – Swiss League Stage.

### **18.Match Point Pairs**

- The event will be played in two stages: One elimination and a Final.
- The Elimination, consisting of 3 sessions of 18 boards each, shall be played on 13<sup>th</sup> April.
- Pairs from Quarter-final losers will be seeded to the 2<sup>nd</sup> session of the Elimination with the predetermined position i.e if 120 pairs participated in the elimination then the seeded pairs' score will be:  $50(\text{qualify pairs for final}) \times 120 / 120 + 12(\text{Seeded pairs}) = 45^{\text{th}}$  position. Not more than 3 pairs of a team will be allowed to play as seeded pairs when they join from a KO stage to a Pairs elimination 2nd session.
- Around 40% of pairs or a maximum of 50 pairs and 2 sponsored pairs will qualify for the final.
- The Final shall be played on 14<sup>th</sup> April over 2 sessions of 26 boards each

### **Carry Over**

The Carry over for Shree Cement Pairs' final stage will be computed as per the formula below:

$$C = (M - m) [ (Q/E)(Ax Bx Q)/S ]$$

where

C = carryover

B = number of boards played in qualifying session(s)

S = sum of the scores of all qualifiers

M = match points of a given pair

m = match points of the lowest qualifying pair

E = pairs entered in the event

Q = pairs to be qualified

A = average on each board in the final session(s)

The Maximum Carry Over to be given will be limited to the top score for two boards

### **19.IMP Pairs**

The IMP Pairs event shall be played on 14<sup>th</sup> April over 2 sessions of 22 or 24 boards each.

### **20. Spectators**

- ⌋ Any person in the playing area, other than a player or a tournament official, has the status of a spectator unless the Director specifies differently.
- ⌋ A spectator may not look at the hand of more than one player.
- ⌋ During a round a spectator must refrain from mannerism or remarks of any kind and must have no conversation with a player.
- ⌋ A spectator at the table shall not draw attention to any aspect of the game.

### **21. Disciplinary Powers**

For any BFI event, the entry of any player, pair, or team may be rejected. If this occurs the affected party or parties will receive, in writing, the reasons for the rejection. The offenders will be given reasonable opportunity to answer the allegation in person or in writing.

The Governing Council of BFI, has constituted and empowered a "Disciplinary Committee", which will exercise these disciplinary powers.

Typical causes of disciplinary action are: Any breach of the Laws or proprieties of bridge as set out in the Code or in these regulations, Offensive behavior, Withdrawal or non-attendance from an event without good reason.

#### **21.1. Event Recorder or Committee**

The Tournament Committee shall nominate a person of high standing in the bridge community or a committee of three members to the position of Event Recorder.

The person /persons so nominated, and accepting the position, shall perform the following functions.

1. The Event Recorder will receive verbal or written complaints.
2. The Event Recorder will decide, if a complaint is serious or trivial (in which case the complainant is told immediately the reasons for not pursuing it).
3. 3. If the complaint is serious, the Event Recorder will inform the complainant that he will approach the person(s) concerned and advise them of the complaint and the names of the complainant.
4. The complainant will be asked if there were any witnesses and the Recorder will note their names.
5. The Recorder will discretely approach the person concerned (and their playing partner) and advise them of the complaint, and ask the partner if

it is true. If the partner says it is true, various actions are open to the Recorder.

- a. Warning (if not too serious)
  - b. Advise the person(s) that the Tournament Committee will be contacted to recommend suspension for X games.
  - c. If the Recorder is present during the competition where the alleged offence took place, he may put the player on a "good behaviour bond" for the rest of the competition, and if no further complaints are received, decide to drop the matter
  - d. Advise the Tournament Committee that the person is suspended for all or part of the event.
  - e. In the most serious cases, advise the Tournament Committee that the person be banned for an extended period
6. Where there is no admission of guilt, bring all parties together and try and ascertain the truth.

All incidents, with full details, shall be kept in the RECORDER BOOK, which is cross-indexed by name. Only the Recorder and the President of BFI shall be permitted to see the Recorder Book.

#### 21.2. Additional Powers to Directors and the Disciplinary Committee

In accordance with Section XXXVIII of the Rules and Regulations of the Memorandum and Articles of Association of BFI, players are expected to act in accordance with the **BFI Disciplinary Code**.

The Executive Committee shall have the power to expel, suspend or otherwise discipline a player for any of the following reasons:

- (i) In case of any impropriety / cheating / fraud committed by the said player.
- (ii) In case of misbehaviour with officials or fellow contestants during various bridge competitions or contests or during meetings of the Council, Executive Committee, or any other bridge related forum.

With respect to the above clause, if any competitor is found guilty of Improper conduct, including, without limitation, acts of aggression, violence or intimidation, on the part of an individual towards any director/s in preview of their ruling against any individual, where such nominated director is in performance of his/her WBBA/BFI duties or functions, whether within the context of laws and bye laws of WBBA/BFI rules and regulations and WBF Laws for Duplicate Bridge will be seriously taken for procedural penalty and disciplinary action immediately.

#### ⌋ **Penalties liable to be imposed/ Disciplinary Action to be taken for misconduct**

Procedural Penalty: Notwithstanding any penalties which have been empowered to a Director as per WBF Law of Duplicate Bridge 2017, the director may, depending on the gravity of the

reprehensible conduct, impose one or more of the following penalties in respect of reprehensible conduct:

- (a) Warning;
- (b) On repeated misconduct in the same/later appearance, a penalty of 2 VPs/5 Imps
- (c) Where Reprehensible Conduct occurs frequently at or in connection with a BFI Event, disqualification of all results (including, at the discretion of the hearing panel, the results of the team) at such BFI Event, including forfeiture of any points, prizes and medals;
- (d) Suspension for a given period of at least 3 to 6 months from the day of adjudication of final verdict of violation to participate in any national federation recognized events or minimum 2 federation events whichever is later.
- (e) Suspension for a given period of time of at least 1 year from the day of adjudication of final verdict of violation to participate in any national federation recognized events or minimum 4 federation events whichever is later.
- (f) Permanent ban on the person concerned (excluding STATES) from attending and/or participating in WBBA/BFI Events and/or activities;

## **22. Tournament Schedule**

As given in the tournament brochure and as extracted in the following pages: (Subject to change at the discretion of the tournament committee)

## Schedule for Swiss Teams

Date	Time	Session
Thursday 1st May 2025		Swiss League Qualification
		6 rounds 10 boards each
	10:00 AM	Swiss League Round - 1
	11:30 AM	Swiss League Round - 2
	12:45 PM	Lunch
	2:00 PM	Swiss League Round - 3
	3:30 PM	Swiss League Round - 4
	4:45 PM	Tea Break
	5:15 PM	Swiss League Round - 5
	6:45 PM	Swiss League Round - 6
Friday 2nd May 2025		Swiss League Qualification
	10:00 AM	Swiss League Round - 7
	11:30 AM	Swiss League Round - 8
		Top 16 Teams to Qualify for Knock-Outs
	12:45 PM	Lunch
		Swiss Team Pre-Quarterfinal 3*10 Boards
	1:45 PM	Pre-Quarter Final Round - 1
	3:20 PM	Pre-Quarter Final Round - 2
	4:45 PM	Tea Break
	5:15 PM	Pre-Quarter Final Round - 3
		Swiss Team Quarterfinal 3*10 Boards
Saturday 3rd May 2025		Swiss Team Quarterfinal 3*10 Boards
	10:00 AM	Quarter Final Round - 2
	11:30 AM	Quarter Final Round - 3
		Pre-registered pair of Losing QuarterFinalist will join the Session 2 of Matchpoint Pair Elimination
	1:00 PM	Lunch
		Swiss Team Semifinal 4*10 Boards
	1:45 PM	Semi Final Round - 1
	3:20 PM	Semi Final Round - 2
		Tea Break
Sunday 4th May 2025		Swiss Team Final 4*12 Boards
	9:30 AM	Final / Playoff Round 1
	11:30 AM	Final / Playoff Round 2
	1:00 PM	Lunch
	2:00 PM	Final / Playoff Round 3
	3:45 PM	Tea Break
	4:00 PM	Final / Playoff Round 4

## Schedule for all other events

Date	Time	Session
Friday 2nd May 2025		Board - a - Match 2 * 18 Boards
	1:45 PM	BAM Session 1
	4:45 PM	Tea Break
	5:15 PM	BAM Session 2
Saturday 3rd May 2025		Matchpoint Pairs
	10:15 AM	Matchpoint Pairs Elimination Session 1
	1:00 PM	Lunch
	2:00 PM	Matchpoint Pairs Elimination Session 2
		Tea Break
	5:00 PM	Matchpoint Pairs Elimination Session 3
Sunday 4th May 2025		Matchpoint Pairs
	10:00 AM	Matchpoint Pairs Final Session 1 (26 boards)
	10:15 AM	IMP Pairs Session 1 (22/24 boards)
	1:00 PM	Lunch
	2:00 PM	Matchpoint Pairs Final Session 2 (26 boards)
	2:00 PM	IMP Pairs Session 2 (22/24 boards)